

# Lecture 7

## Spatial point processes

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Sara Martino, Dept. of Mathematical Science, NTNU,

Janine Illian,

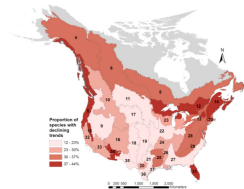
Jafet Belmont, University of Glasgow

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# Recall: Types of spatial data

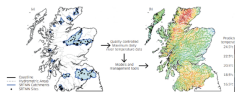
We can distinguish three types of spatial data structures

## Areal data



Map of bird conservation regions (BCRs) showing the proportion of bird species within each region showing a declining trend

## Geostatistical data



Scotland river temperature monitoring network

## Point-referenced data



Occurrence records of four ungulate species in the Tibet,

# Types of spatial data

Recall:

## **Discrete space:**

- Data on a spatial grid (areal data)

## **Continuous space:**

- Geostatistical (geo-referenced) data
- **Spatial point data**

Model components are used to reflect spatial dependence structures in discrete and continuous space.

## Continuous space: spatial point patterns

- Locations of objects/events in space (typically 2D)
- Examples: tree locations, animal groups, earthquakes

**Observed response(s):**  $x,y$  coordinates (sometimes also marks)

## Point patterns:

- Data format:  $x,y$  coordinates
- Optional: marks
- Aim: model locations as random

## Geostatistical data:

- Data format:  $x,y$  coordinates
- Measurements mandatory
- Aim: model continuous process at measured locations

## spatial point processes – what are they?

models of spatial patterns:

⇒ modelling **locations and properties (“marks”)** of objects, events, individuals in space and time

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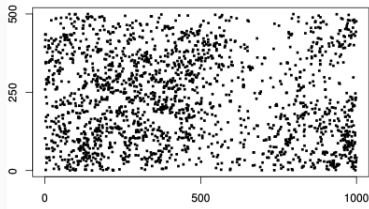
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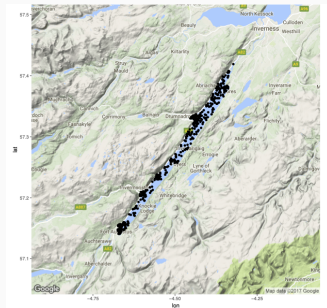
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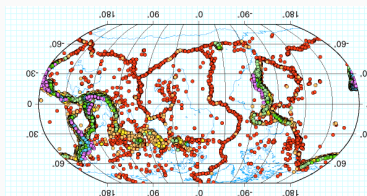
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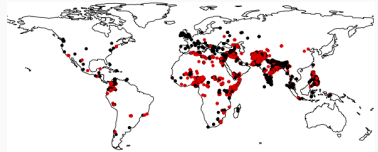
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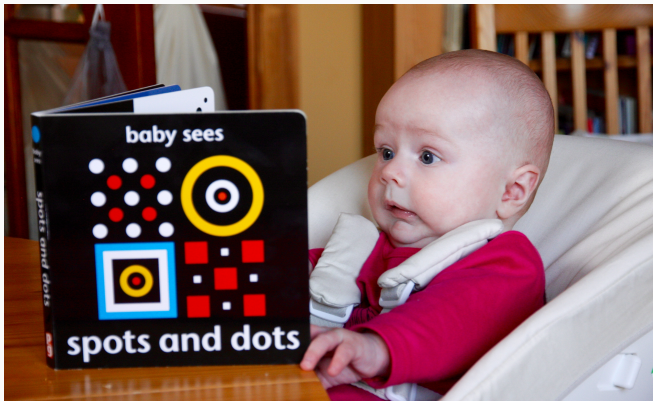
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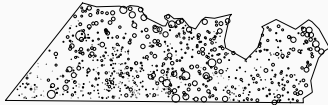
↪ making the very theoretic point processes relevant in practice

↪ some methodology that has been developed for other data structures is not always available for point processes (yet) – e.g. model comparison is difficult (see lecture 10)

- analysis of **marked point patterns** is more interesting
- relevance: provides deeper insight into the processes that are causing the pattern than an analysis of unmarked point patterns
- marks may be
  - **qualitative**, i.e. the pattern is multivariate and consists of several types of points, e.g. different species, ages and size classes, or
  - **quantitative**, i.e. continuous variates, or vectors of variates or even stochastic processes

## marked patterns

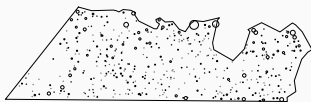
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locations of eucalyptus trees in a koala reserve; diameters of the circles reflect the palatability of the trees' leaves

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diameters of the circles reflect the number of times a koala was observed on a tree in a given time period

# a model for spatial patterns...



## question:

- are the daisies randomly distributed in the lawn of our garden???

## issues

- what do we mean by “random”? formal description?
- what if they are not random?
- how should we describe and model non-random patterns?

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characterised by two fundamental properties:

- (1) *Poisson distribution of point counts*: number of points of in any set  $A$  follows a Poisson distribution with mean  $\lambda \|A\|$
- (2) *Independent scattering*: number of points of in  $k$  disjoint sets are independent of each other

the intensity:

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- $\lambda \cdot \|A\| = \mathbb{E}(N(A))$  for all sets  $A$

## Poisson process – more interesting models...

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**Cox process** or

(3) non-independence: interaction among the points

**Gibbs process** [not discussed here]

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## Point process models

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properties of the inhomogeneous Poisson process;

fundamental property (1) of the homogeneous Poisson process is generalised, whereas (2) remains unchanged.

- (1) *Poisson distribution of point counts.* number of points  $N$  in any set  $B$  has a Poisson distribution with mean  $\int_B \lambda(x) dx$
- (2) *Independent scattering.* The random numbers of points of  $N$  in  $k$  disjoint sets are independent random variables, for arbitrary  $k$ .

### Cox process:

- intensity function is replaced by a **random field**  $\Lambda(x)$  with non-negative values

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log-Gaussian Cox process (LCP):

$$\log(\Lambda) = Z(s),$$

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↪ flexible, but hard to fit!

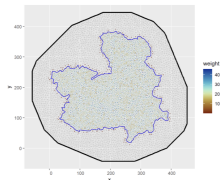
## The LGCP Model

$$p(\mathbf{y}|\lambda) \propto \exp\left(-\int_{\Omega} \lambda(\mathbf{s})d\mathbf{s}\right) \prod_{i=1}^n \lambda(\mathbf{s}_i)$$
$$\eta(\mathbf{s}) = \log(\lambda(\mathbf{s})) = \beta_0 + \mathbf{x}(\mathbf{s}) + \omega(\mathbf{s})$$

## The code

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1 # define model component
2 cmp = ~ Intercept(1) + elev(elev_raster, model = "linear") +
3   space(geometry, model = spde_model)
4
5
6 # define model predictor
7 eta = geometry ~ Intercept + elev + space
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9
10 # build the observation model
11 lik = bru_obs("cp",
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15
16
17 # fit the model
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```
1 # The mesh
2 mesh = fm_mesh_2d(boundary = region,
3                 max.edge = c(5, 10),
4                 cutoff = 4, crs = NA)
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6 # The SPDE model
7 spde_model = inla.spde2.pcmatern(mesh,
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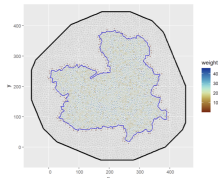
$$p(y|\lambda) \propto \exp\left(-\int_{\Omega} \lambda(s) ds\right) \prod_{i=1}^n \lambda(s_i)$$

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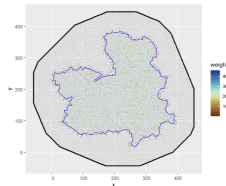
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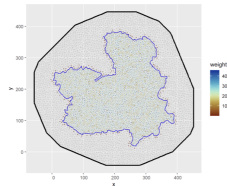
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**Intuitively:**

Can account for additional “spatial over dispersion” that is structured- i.e. patterns that covariates cannot explain

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- see lecture tomorrow on joint modelling

## What happens next

- Practical 5 continued: spatial point process fitting
- homogeneous Poisson process
- inhomogeneous Poisson process
- Log-Gaussian Cox process

## Take-home message

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- log Gaussian Cox processes are based on Gaussian random fields
- the SPDE approach allows us – again – to approximate these efficiently and flexibly
- these models are still GMRFs
  - ~> computationally efficient representation

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